

JODI

Curriculum Vitae

Name: Joan Heemskerk, Dirk Paesmans
Website <http://www.jodi.org/>
Date of Birth: 1968 Kaatsheuvel, The Netherlands
1965 Brussels, Belgium
Residence: Dordrecht, The Netherlands
Education: Jan van Eyck Academy, Maastricht
CADRE, San Jose State University, Silicon Valley, California
The Kunstakademie, Düsseldorf

SOLO EXHIBITIONS (SELECTION)

- 2021 Art Basel | 25 years of JODI, Upstream Gallery, Basel
- 2019 404 Schrott aller Art, NKTaxi, Noordkaap, Akademie der Künste der Welt, Cologne Dramatica, greencube.gallery
- 2018 Screen Spaces, het Nieuwe Instituut + Rhizome, ON CANAL, New York </>, Upstream Gallery, Amsterdam
Show#31, And/Or Gallery, Pasadena
OXO, Light Box Gallery, Harvard Art Museums
- 2017 WiFi, Adressaparken, NTNU ARTEC, Trondheim
- 2016 Material Want, IMAL, Brussels
Variable Art for the ZX Spectrum, DCA, Dundee
- 2015 Apache is functioning normally, Belenius/Nordenhake, Stockholm
- 2014 Home/Go Home @ showroom MAMA, curated by Gerben Willers, Rotterdam
- 2013 Sunrise/Sunset, artport, Whitney Museum, New York
- 2012 Street Digital, Museum of the Moving Image, New York
- 2011 Foxes Jumping on My Trampoline [citation needed], GentiliApri, Berlin Max Payne Library, Altes Finanzamt, Berlin
- 2010 101010, Videotage, Hong Kong
Tr0ll, Expanded Box Section, ARCO 2010, Madrid
- 2009 WEBCRA.SH, Arti & Amicae, Amsterdam
WEBCRA.SH, Noordkaap, Dordrecht
G33CON, Project Gentili, Prato
- 2008 GeoGoo, iMAL, Brussels
WEBCRA.SH, Pictura, Dordrecht
- 2007 Composite Club, Vertexlist, New York
- 2006 N51 52'02" E4 26'18", Rhoon
- 2005 404, Museo Tamayo, Mexico City
World Wide Wrong, Nederlands Instituut voor Mediakunst, Amsterdam
- 2004 DEMO%MODE, Espace Gantner, Bourgogne

Computing 101B at FACT Centre, The Foundation for Art and Creative Technology
In association with exhibition at SpaceX, Exeter and Liverpool

2003 My%Desktop, Supermarkt Mediamatic, Amsterdam

10 Programs in Basic, Electrohype-ROM, Malmö

Install.exe, Eyebeam, New York

Install.exe, Buro Friedrich, Berlin

2002 Install.exe, Plug-in, Basel

2001 WrongBrowser.com, Cygnet, Tokyo

2000 CTRL-SPACE, Quadrum, Lisbon

Deathmatch, Hangar, Barcelona

CTRL-SPACE, MU, Eindhoven

GROUP EXHIBITIONS (SELECTION)

2023 GLITCH, Pinakothek der Moderne, München

REBOOT: Pioneering Digital Art, Nieuwe Instituut, Rotterdam + LI-MA

Another Perspective, Senne, Brussels

WORLDBUILDING: Gaming and Art in the Digital Age, Centre Pompidou-Metz, Metz

A LEAP INTO THE VOID. ART BEYOND MATTER, GaMEC, Bergamo

Behind the Screens: 50 years of computer art, CODA Museum, Apeldoorn

2022 From Net-Art to Post-Internet, Thomas Erben Gallery, New York

WORLDBUILDING, Gaming and Art in the Digital Age, JSC Düsseldorf, Düsseldorf

Worlds of Networks, Centre Pompidou Paris, Paris

2020 Graphica, Foxy Production, New York

Journey into a Living Being, Kunstraum Kreuzberg/Bethanien, Berlin

We=Link: Ten Easy Pieces, Chronus Art Center, Shanghai (online)

Upstream Focus: JODI & Jeroen Jongeleen, Upstream Gallery, Amsterdam (online)

2019 The New MOMA, permanent collection presentation, Museum of Modern Art, New York

Cultural Matter, LIMA, Amsterdam

Phantom Plane, Cyberpunk in the Year of the Future, Tai Kwun, Hong Kong

Open Space 2019: Alternative Views, NTT Intercommunication Center [ICC], Tokyo

Calculated Chance, Soci  t  , Brussels

WEB-RETRO, Seoul Museum of Art, Seoul

ART Rotterdam, Upstream Gallery, Rotterdam

2018 In a Gamescape, NTT InterCommunication Center [ICC], Tokyo

Freedom of Movement, Stedelijk Museum, Amsterdam

Show#32: Video Game Art 1970-2005, And/or Gallery, Pasadena

Berlin, Zentrum der Netzkunst - damals und heute, Panke.gallery, Berlin

Sortir du D  senchantement du Num  rique, Espace Multimedia Gantner, Bourgne

Glitch Art, Kuntsi Museum of Modern Art, Vaasa
Difference Engine, Lisson Gallery, New York
Permanence, The Current Museum of Art, NYC
Warum Kunst?, kunsthalle weishaupt & Museum Ulm, Ulm
Transnumériques 2018, Ecritures Numériques, Musée L, Louvain-La-Neuve
Art in the Age of the Internet, ICA, Boston
Broadcasting: EAI at ICA, Philadelphia

2017 #idnStreetArt, Panke.gallery, Berlin
Hey! Play!, Chicago Design Museum, Chicago Trafic / Home Cinéma, Lausanne
Electronic Superhighway, MAAT –Museum of Art, Architecture and Technology, Lisbon
Internet Yami-Ichi #2, IMAL, Brussels
DadaClub Online, Galerie Charlot, Paris
Escaping the Digital Unease!, Kunsthaus Langenthal, Langenthal
Wonderlijk Weefsel, Stedelijk Museum, Breda
HeK @ LISTE Art Fair, Basel
Material Want, FIBER festival, Amsterdam
Web 2.0, Senne19, Brussels
Net Art Anthology, Rhizome, New York
After us, K11 Art Foundation, Shanghai
#3D Printshop, Kask, Gent
#exstrange, eBay, <http://exstrange.com>
Into the blue- ways of a new beginning, Institut für Alles Mögliche, Berlin
Appdate, the University of Konstanz, Konstanz

2016 Corporate Parodies, Stadstriënnale, Hasselt Beijing Media Art Biennial, Beijing
Game Art VS. Art Game, VGA Gallery, Columbia College Chicago, Chicago
New Gameplay, The Nam June Paik Art Center, Gyeonggi-do, Korea
Without Firm Ground Vilém Flusser and the Arts, West, Den Haag
Speed Show LA: Manifesto, Los Angeles
Yebisu International Festival for Art & Alternative Visions, Tokyo
Electronic Superhighway, Whitechapel Gallery, London
MashUp: The Birth of Modern Culture, Vancouver Art Gallery, Vancouver
MBCMBTW. online since 1996, HEK, Basel, MU, Eindhoven

2015 CCC # 4 Mankind / Machinekind, Krinzinger Projekte, Vienna GLOBALE Infosphere,
ZKM, Karlsruhe
Notgames Fest, Cologne Game Lab, Köln
Unplace, Fundação Calouste Gulbenkian, Lisbon
Internet Yami-Ichi 6, Amsterdam
Un Nouveau festival 2015: Air de jeu, Centre Pompidou, Paris

The New Aesthetic?, Queensland University, Brisbane
#NEULAND. Digitale Kunst, kunsthau kaufbeuren, Kaufbeuren
Shifting Optics II, Upstream Gallery, Amsterdam
Welcome to the Future!, iMAL, Brussel
Biennale Internationale Design Saint-Etienne
Come As You Are: Art of the 1990s, Montclair art museum, New Jersey
Come As You Are: Art of the 1990s, Telfair Museums, Savannah, GA;
The University of Michigan Museum of Art, Ann Arbor, MI;
The Blanton Museum of Art, University of Texas, Austin
TEC ART, The Internet of Things, Rotterdam
Un Nouveau festival 2015: Air de jeu, Centre Pompidou, Paris
The New Aesthetic?, Queensland University, Brisbane
#NEULAND. Digitale Kunst, kunsthau kaufbeuren, Kaufbeuren
Shifting Optics II, Upstream Gallery, Amsterdam
Welcome to the Future!, iMAL, Brussel
Biennale Internationale Design Saint-Etienne
Come As You Are: Art of the 1990s, Montclair art museum, New Jersey
Come As You Are: Art of the 1990s, Telfair Museums, Savannah, GA;
The University of Michigan Museum of Art, Ann Arbor, MI;
The Blanton Museum of Art, University of Texas, Austin
TEC ART, The Internet of Things, Rotterdam
Sublime Landscapes in Gaming, Rijksmuseum Twenthe, Enschede

2014 DISNOVATION festival, Pau

Prix Net Art, (first prize) Rhizome, New York
Internet Yami-Ichi 5, Brussels
New Landscapes, 6X6/36, Source Art Galerie, La Teste-de-Buch
It Never Happened, Noordkaap, Dordrecht
Digital Revolution, the Barbican, London
net.art Painters and Poets, City Art Gallery, Ljubljana
Urban Explorers, Dordrecht
Zomerexpositie, Verbeke Foundation, Kemzeke
Dutch Fuck, MeetFactory Prague
Art & Arcade, Mu, Eindhoven
Welcome to the Imagesphere, MOTI, Breda
Projections, ART Rotterdam

2013 Casting a wide net, Postmasters, New York

Computerspielen – perspectives of play, NextLevel, Dortmund
The Era of Data, Forum CEOCIO CHINA, Beijing
SAVE AS, Art+Communication 2013 festival, Riga

Offline Art: Hardcore, Kasseler Kunstverein, Kassel
XYZ: Alternative Voices in Game Design, Museum Of Design, Atlanta
APPARTAWARD, Prize for Artistic Innovation, ZKM, Karlsruhe
Moving_Image, a contemporary ABC, Gaîté Lyrique, Paris
ZKM_Gameplay, ZKM, Karlsruhe
(Glitch) Art Genealogies, LEAP, Berlin
GeoGoo, Gwangyang Public Screen Project
LED LIGHT DISTRICT, SingerSweatShop, Rotterdam
Offline Art: new2, Xpo gallery, Paris
The Challenges of Conservation, Haus für elektronische Künste, Basel

2012 Net.Specific: Communication Paths, Museum of Contemporary Art, Roskilde
Collect the WWWorld, 319 Scholes, New York
Webcrash.cn, Beijing Design Week, Beijing
Internet meme's / the selfish gene, GGOBOT festival, Enschede, temporarystedelijk.com
UCLA Game Art Festival, Los Angeles
Body Manipulations, the Lab, San Francisco
Collect the wwworld, Haus für elektronische Künste, Basel
Game On / Re-Newing Media Art, Lewis Glucksman Gallery, Cork re:made, MNAC, Bucharest
Super Art Modern Museum, <http://spamm.fr/>
Digital Art Conservation, Espace Multimédia Gantner, Bourogne Flow, Future Gallery, Berlin
Transmediale.12, Berlin
The rescue of the effects, General Public, Berlin
Untitled Street Legal, Le 19, Montbéliard

2013 STRP festival, Eindhoven
Digital Art Conservation, ZKM, Karlsruhe
SPEED SHOW deconstructing social networks, Brussels Collect the wwworld,
Spazio Contemporanea, Brescia
La FIAC, paris artfair online, Paris
Space Invaders, Video and Digital Arts Festival Kurye, Istanbul Ready for Upgrade,
[DAM], Cologne
Around is imposible, La Casa Encendida, Madrid
La imagen transitada, arte y nuevos medios, Espai Cultural Caja Madrid, Barcelona Land
Art
For A New Generation, Mama, Rotterdam
Against All Odds, Benaki museum, Athens
Mediascape, The Nam June Paik Art Center, Gyeonggi-do, Korea
Filtering Failure, Planetart, Amsterdam

Highways connect and divide, Foxyproductions, New York
Alternative Controllers, Devotion Gallery, New York
Transmediale.11, Berlin
SPEED SHOW vol.5: Open Internet, Paris
2010 Tapetenwechsel, CBK, Dordrecht
Rencontres internationales, Centre Pompidou, Paris Funware, MU, Eindhoven
Share Festival, Turin
Politique 0, Upgrade!, Paris
Fun with software, Arnolfini, Bristol
CopyClash, Roodkapje, Rotterdam
ParafloWS.10 mind and matter, Kunstlerhaus, Wien Gogbot festival, Enschede
Tele-Internet, Ars Electronica, Linz
Space Invaders, NIMk, Amsterdam
Playlist, iMAL, Brussel
Art-Athina, Gentili Apri, Athens
Sonic-Acts-8, Paradiso, Amsterdam
Art Amsterdam, XX Multiple gallery, Amsterdam
Gamezone Desingel 2010, Desingel, Antwerpen
3 hours in 1 second, grid.curatingyoutube.net, Berlin
SPEED SHOW vol.1,2,3,4: Berlin, Vienna, Amsterdam, New York
2009 Craftivism, Arnolfini, Bristol Versions, NIMk, Amsterdam Performing the Web, Eyebeam,
New York
Artissima, Turin
eARTS BEYOND, Shanghai Contemporary art fair, Shanghai Open Space 2009, ICC,
Tokyo
Rencontres internationales, Tabacalera, Madrid
De Doorgeefshow, NICC, Antwerpen
Aspect Ratio, Tent, Rotterdam
Exploits in the Wireless City, Radiator festival, Nottingham
2008 Dadamachinima, Planetart, Amsterdam Rencontres internationales; Paris RESET/PLAY;
ArtHouse, AustiN
Dallas Video Festival, Dallas
Holy Fire, iMAL, Brussel
Deep Screen, stedelijk museum, Amsterdam Rencontres internationales, El aguila Madrid,
Madrid Games, modern art museum Belgrado, Belgrado
2007 BITMAP: as good as new, Vertexlist, New York MuHKA@NanoNu, Vlaams Parlement, Brus-
sel
Zero Gamer, HTTP Gallery, London
Play Cultures, Museum of Contemporary Art Vojvodina, Novi Sad 3durch3, Kunsttempel,

Kassel
 Show#9, And/Or Gallery, Dallas
 11th Rencontres internationales, Madrid
 Feedback, Laboral, Gijon, Spain

2006 Art+Game, Imal, Brussel Gogbot festival, Enschede
 MINE2006, Thingbaek, Denmark
 11th Rencontres internationales, Paris-Villette Theater, Paris Next Level, Kunstverein
 Wolfsburg, Wolfsburg
 Error4, Error One, Antwerpen
 Unlearn, ICA plug in, Winnipeg vakmanschap=meesterschap, MonteVideo,
 Amsterdam transmediale.06 "smile machines", Berlin

2005 Breaking and Entering: Art and the Video Game, Pace Wildenstein, New York
 Banquet_05, Centro Cultural Conde Duque MediaLab, Madrid

2004 Villette Numerique, Le Parc de la Villette, Paris NAVIGATOR, National Taiwan
 Museum of Fine Arts, Taiwan Seeing Double, Guggenheim Museum, New York
 Defunct, SFMOMA, San Francisco

2003 Morse, Buitenprojecties, Supermarkt Mediamatic, Amsterdam The Classic II exhibition,
 Electrohype-ROM, Malmo
 Lautloses Irren, Ostbahnhof, Berlin
 Design Interactif Exhibition, Centre Pompidou, Paris
 Games, hartware medien kunst verein, Dortmund
 Abstraction Now, Künstlerhaus Wien 2002 Art-Bit, NTT/ICC, Tokyo Impressionism interac-
 tive,
 Fondation Beyeler, Basel transmediale.02, Berlin
 Electrohype, Baltic Art Center, Gotland

2001 Words and Things, CCA, Glasgow SHIFT-CTRL, Beallcenter, Irvine Hemorrhaging of
 States,Tent, Rotterdam electrohype, Rostrum, Malmo
 de-game, ARCO, Meiac, Madrid TragicData, Lux, London
 ForReal, Stedelijk Museum, Amsterdam Q.b demo, Sonar, Barcelona
 Q.I, Bureau Friedrich, Berlin

2000 Play-Use, Witte de With, Rotterdam
 Premio Michetti, Palazzo San Domenico, Museo Michetti
 soundsandfiles, KHaus, Wien
 transmediale.00, Berlin
 webproject8, Seoul, Korea (<http://www.totalmuseum.org/webproject8.html>)

1999 rewind to the future, Kunstverein Bonn
 Nouveau Media, OSS first prize FCMM, Montreal
 netconditions, ZKM, Karlsruhe
 Perspectiva, Kunsthalle Mucsarnok, Budapest SONAR, CCCB, Barcelona

Synworld, Public Netbase, Wien
EMAF, European Media, Osnabrueck
OVNI- mediafestival, CCCB, Barcelona Webby Awards, first prize, San Francisco
1998 DEAF98, V2, Rotterdam
Videokunstpreis, first prize, ZKM, Karlsruhe
WWVF, Stedelijk Museum, Amsterdam
WYSIWYG, FVBK, Amsterdam
LOP-LOP, Boijmans, Rotterdam
Beyond Interface (<http://www.walkerart.org/gallery9/beyondinterface>)
1997 Documenta-X, Kassel
Classic Show, Postmasters, New York
Transmediale97, first prize, Berlin

PERFORMANCES / PRESENTATIONS (SELECTION)

2019 404 Schrott aller Art, NKTaxi, Noordkaap, Akademie der Künste der Welt, Cologne
Bette Gordon's An Algorithm + JODI's All Wrongs Reversed © 1982, Light Industry, Brooklyn, New York
Transformation Digital Art, LIMA, Amsterdam
Net Art Bunker Show — an reenactment from the first Berlin net art show, Panke.gallery, Berlin
2018 Screen Spaces, a geography of moving image, het Nieuwe Instituut + Anthology Film Archives, New York
3X3, V2, Rotterdam
The Attic 078, Atelier 22, Dordrecht
2017 Machine Art in the Twentieth Century, V2, Rotterdam Lost Senses, Guest Projects, London
The Body & < > WhyNot, Lava Lab / Hackers & Designers, Amsterdam
Current Practice #2: Gaming about Art, Pakhuis de Zwijger
Unfair, Amsterdam
New technologies in contemporary art, Art Brussels, Brussels
2016 33C3, Chaos Communication Congress, Hamburg Conversations Artist Talk, Hans Ulrich Obrist,
Art Basel (<https://www.youtube.com/watch?v=N8QOqgqvZMI>)
Creating Product, All Together Now, Rotterdam
Spike Conversations, Art Cologne, Köln
Talk and Soup Subject: Aquatic Ape, top e.V., Berlin What is Your Value?, ICA, London
2015 This Page Contains..., Stedelijk Museum, Amsterdam
The Internetional, Rotterdam
TEC ART, Rotterdam
2014 Désert Numérique #5, Saint-Nazaire-le-Désert

The Composing Rooms, bluecloud 1991 net.art then&now, Berlin
TEC ART, Rotterdam
2013 LAB on Tour, Sint-Lucas, Antwerpen
The Era of Data, Forum CEOCIO CHINA, Beijing
Rencontres Internationales, HKW, Berlin
2012 Another Flux Performance Night (Googleism), NASA, Amsterdam
Rencontres Internationales, Palais de Tokyo, Paris The last event @ NIMK, Amsterdam
I want to believe, Incubate Festival, Tilburg
Internet.art = New Media, Central Academy of Fine Arts, Beijing
U MAD BRO?, EAI, New York
ZYX-app, Rhizome, New Museum, New York
Interrupt II, Brown University, Providence
Visuals ^%Made to Break, NK-projekt, Berlin
2011 WJ-SPOT, Imal, Brussel
Symposium DAC, Ecole supérieure des arts décoratifs, Strasbourg in-famous Carousel,
Pompidou, Paris
Transmediale bbQ&A, c-base, Berlin
Digital Folklore, Conference cycle at Gaite Lyrique, Paris Lost & Found identiteiten, de
waag, Amsterdam
2010 The Drop Shadow Talks, Berlin Technical University of Art, Berlin 01SJ Biennial, Domain
Performance, San Jose
Moscow International Film Festival, Moscow Upgrade!, TAC, Eindhoven
Y DOT ONE, Rietveld, Amsterdam
2009 APMT5 conference, Tokyo
Mal au pixel, mains d oeuvres, Paris
Upgrade!, Maison de Metallos, Paris
De Doorgeefshow, NICC, Antwerpen
Art-Kill-Art, HBC, Berlin
Exploits in the Wireless City, Radiator festival, Nottingham
2008 Cimatics, Brussel Re:visie, Utrecht
Festival GeneriQ, Centre Choregraphique, Belfort
WORM Artlab, Rotterdam
2007 8-BIT, I-Dissabtes, Caixa-forum, Barcelona 2006 beauty in the age of digital art, OKNO,
Brussel
They Heart a Computer, The Kitchen, New York New Media of the Art Institute of Chicago,
Chicago Cinema Texas 11, Austin
Electronic Arts Intermix (EAI), New York
2003 ArsFutura, MercatdesFlors, Barcelona
2002 net.art and art.criticism, deBalie, Amsterdam

- art_bit_culture, NTT/ICC, Tokyo
- 2001 metabolics#5, Muffathalle, Munich
PRR, Stedelijk Bureau, Amsterdam
- 2000 CAT, centro cultural de Belem, Lisbon
Tech_nicks, Lux, London Pro@Contra, Symposium, Moscow SAT1- MEIAC,
Extremadura, Badajoz
- 1999 the allure of the digital, Tate, London Digitale, KHM, Köln
Net Art Symposium, Berkeley 1998 laCaixa, Barcelona
- 1997 Beauty and the East, Ljubljana Anti with E, Backspace, London
- 1996 Next 5 Minutes, Paradiso, Amsterdam

PUBLICATIONS (SELECTION)

- 2018 Art in the Age of the Internet, 1989 to Today, Eva Respini, ISBN 9780300228250
The Metainterface, Christian Ulrik Andersen and Søren Bro Pold, ISBN 978-0262037945
- 2017 New Gameplay, The Nam June Paik Art Center, ISBN 978-89-97128-33-4
Escaping the Digital Unease, Raffael Dörig, Domenico Quaranta,
ISBN 978-3-85616-844-5 2016
IDN, by JODI, galerie West
Electronic Superhighway, Edited by Omar Kholeif, ISBN 978-0-85488-246-5
- 2015
Come as You Are: Art of the 1990s, by Alexandra Schwartz
Works of Game. On the Aesthetics of Games and Art, by John Sharp 2014
SandWitz interviewt JODI, showroom Mama, Rotterdam
Art and the Internet, by Phoebe Stubbs, ISBN 978-1907317989
- 2013 Bluecloud : Live Transmission, By Dirk Paesmans/ JODI, ISBN
9788890307850
Witnessing You, on trust and truth in a networked world, Caroline Nevejan
- 2012
Junk Jet n°6 here and where!, ISBN-10 3981474821
Junk Jet n°5 net-heart!, ISBN-10 3981474813
- 2011 Nettitudes: Let's Talk Net Art (Studies in Network Cultures), Josephine Bosma
Collect the WWWorld, Domenico Quaranta, ISBN-10 1447839498 2010
The WORLD OF DIGITAL ART, Wolf Lieser, ISBN 0841671648
ART POCKET DIGITAL ART, Wolf Lieser, ISBN 978-3833153372
Form+Code, Casey Reas, ISBN 9781568989372
- 2009 This is a Magazine - Pink Laser Beam, Milan, ISSN 1721-4904
Gamescenes: Art in the Age of Videogames, by Matteo Bittanti, ISBN
8860100100

- 2008 GeoGoo, Imal Springerin, issue4/08, <bersetzungsarbeit: aWebcra.sh/2800 | Franz´
Thalmair Junk Jet n∞2 ,Stuttgart, ISBN 18659357
Digital Art, Christiane Paul, Thames and Hudson, ISBN 9780500203989
Holy Fire, Art of the Digital Age, ISBN 978-1470938741
- 2007 Videogames and Art by Andy Clarke, Grethe Mitchell, ISBN 978-1841501420
At the Edge of Art, by Joline Blais, Jon Ippolito, Thames and Hudson, ISBN
05002382272006 NEW MEDIA ART (Taschen's Basic Art Series) ISBN 3822830410
Electronic Arts Intermix (EAI) distribution2005 N51∞52'02" E4∞26'18" Au
toRoute 1:1 (ed.)Theo Tegelaers
Spam%Spam Les Cahiers del espace, ISBN 2-915151-03-22004
Computing 101B, by Michael Connor (ed.) FACT, ISBN 0954693116
- 2005 The Sharpest Point, by Chris Gehman and Steve Reinke, ISBN 0920397328
2004
INTERNET ART. World of Art Series, by Rachel Greene, ISBN 0500203768 2002
Install.exe by JODI Christoph Merian Verlag, ISBN 3-85616-184-8
Mariosofia (about gameculture) by Erkki Huhtamo Helsinki
- 2001 nteraction: Artistic practice in the Network, by Amy Scholder, ISBN 1891024248
De-game by AC Pinto Meiac Madrid
net.art 2.0 by Tilman Baumgartel Verlag fur moderne kunst Nurnberg, ISBN 3933096669
2000 Net.Condition Peter Weibel, ISBN 978-0262731386
DU - Zeitschrift für Kultur: Du, Nr.11, Net.Art. Rebellen im Internet
Boek voor de elektronische kunst Arjen Mulder V2 Rotterdam
- 1999 net.art by Tilman Baumgartel Verlag fur moderne kunst Nurnberg, ISBN 9783933096173
GASBOOK 06 Cdrom A&P Publishing Tokyo
ID magazine "Interactive Design Issue" Browser by Liz Faber King Publishing
- 1998 DocumentaX shortguide Cantz verlag
Von Holzschnit bis Internet, by Rene Hirner, Cantz verlag, ISBN 978-3-89322-352-7
Art in America April 1998
GASBOOK 05 Cdrom A&P Publishing Tokyo
OSS/••••, CD-Rom, Mediamatic Foundation (pub), Vol. 9#2/3, Context Issue,
Amsterdam CREAM Phaidon books London, ISBN 0714838012

WORKSHOPS / TEACHING / CURATING

- 2017 Experimental #3D Lab, KASK, Gent
- 2016 Corporate Parodies, Stadstriennale, Hasselt 2015
- 2015 School of the Art Institute of Chicago, Chicago
Green on Black workshop, Kunsthochschule Kassel, Kassel
Understanding media workshop, TNS Parsons, Paris
- 2014 New + Newer Media workshop, The Hochschule für Gestaltung und Kunst, Basel

HEAD - Master Thesis Espaces & Communication, Genève

Werkplaats Typografie presentation, ArtEZ Institute of the Arts, Arnhem

Hacking (creative disruption) gastlessen, Willem de Kooning Academy, Rotterdam

Visiting Professor, Akademie der Bildenden Kuenste, Nuernberg

Understanding media workshop, TNS Parsons, Paris

2013 Visiting Professor, Akademie der Bildenden Kuenste, Nuernberg 2011 Nida Art Colony,
Nida, Lithuanian

2010 DÈpartement HypermÈdia, UniversitÈ Paris 8

2008 Visiting Professor, Piet Zwart Institute, Rotterdam

2006 New Media of the Art Institute of Chicago, Chicago

Still Water, New Media program of the University of Maine Visiting Professor, Piet Zwart
Institute, Rotterdam

2004 Visiting Professor, Piet Zwart Institute, Rotterdam 2002 workshop, ECAL Lausanne

CODE | ART, Ecole des Beaux Arts, Aix-en-Provence 2001 W-workshop, Ecole des Beaux
Arts, Bordeaux

Glasgow School of Art, Glasgow W-workshop, C2001, Oporto

PRIZES

2014 Prix Net Art, first prize, Rhizome, New York

2013 APPARTAWARD, Prize for Artistic Innovation, ZKM, Karlsruhe

1999 Nouveau Media, OSS first prize FCMM, Montreal

Webby Awards, first prize, SanFrancisco

1998 Videokunstpreis, first prize, ZKM, Karlsruhe

1997 Transmediale97, first prize, Berlin

PUBLIC COLLECTIONS

Consejeria de cultura (MEIAC),

Badajoz l'Espace multimédia gantner, Bourogne

HeK (Haus der elektronischen Künste), Basel

MOMA (Museum of Modern Art), NYC

Stedelijk Museum Breda, Breda

Stedelijk Museum, Amsterdam